

# KEITH MARTINEAU

## MULTIMEDIA SPECIALIST

www.keithmartineau.com

1450 Blue Sky Way

12-202

Erie CO, 80516

keith@keithmartineau.com

303-588-7743

### SOFTWARE

Final Cut Pro

Adobe Creative Suite:

-Photoshop

-Dreamweaver

-Illustrator

-InDesign

MS Office:

-Word

-Excel

-Power Point

Quark XPress

Pro Tools

Mac OSX

Windows 7, Vista, XP

### CERTIFICATIONS

Apple Certified Editor

### EXPERIENCE

Video Editing

Video Production:

-Web

-DVD

-VHS

Logo/Brand Identity

Manual and Package Design

Website Design and Creation

### TECHNICAL SKILLS

Photo Retouching

HTML/CSS

Color Correction

Pre-Flighting

### CREATIVE DESIGN

Video Production

Layout

Illustration

Color Theory

Typography

Production:

-Posters

-Brochures

-Annual Reports

### RELATED SKILLS

Project Planning

Copy writing and proofreading

Time Management

Team Work and Management

### OBJECTIVES

To apply my passion for creative design and multimedia in a role where I can leverage my academic background, creative design abilities, and interactive media and production talents to create engaging, visually stimulating and customer-focused solutions.

### EDUCATION

Associates Degree, Advanced Interactive Computer Graphic Design

Platt College, Aurora Colorado – September 2000 – 2003

Graduated with High Honors

### EMPLOYMENT HISTORY

#### Freelance Video Production, Graphic and Web Design

Provide small business clients with personalized Video Production, Graphic and Web Design services including requirements gathering, creative design sessions, custom-built wireframes, asset creation, filming, editing, logo design and implementation, and marketing solutions.

Partial list of clients and projects include:

ADR Script Timing – PCB Productions release of MAR for Cartoon

Network. Marked specific frames of animation for character dialogue for the voice recording process.

Packaging and promotional videos – Atlas USA's 2006 releases of Contact and Trauma Center: Second Opinion. Packaging includes custom assets for instruction manuals. Promotional Video shown at the Atlas booth in 2006.

[www.keithmartineau.com/media/trauma\\_center.htm](http://www.keithmartineau.com/media/trauma_center.htm)

[www.keithmartineau.com/print/trauma\\_center.htm](http://www.keithmartineau.com/print/trauma_center.htm)

[www.keithmartineau.com/print/contact.htm](http://www.keithmartineau.com/print/contact.htm)

CD Packaging and for local area rock bands.

[www.keithmartineau.com/print/dpr\\_demo.htm](http://www.keithmartineau.com/print/dpr_demo.htm)

[www.keithmartineau.com/print/yesterdays\\_chaos.htm](http://www.keithmartineau.com/print/yesterdays_chaos.htm)

West End Salon Website. Custom assets and coding for the site. Consulted on use of web hosting service.

[www.westendsalomboulder.com](http://www.westendsalomboulder.com)

Aero Systems, Inc. Freelance work includes creation of new logo creation, business cards, website and brochures.

[www.asicolorado.com](http://www.asicolorado.com)

Designer, Summit Training. Five week internship for Police training services. Video editing and Instruction manual creation.

*Technical Environment: HTML, CSS, JQuery, Adobe Creative Suite (including Photoshop, Illustrator, InDesign, and Dreamweaver,) Final Cut Pro, Pro Tools*

#### Webroot Software Inc. – Technical Support Analyst – November 2004 – Februar 2011

Provided phone-based technical support for all Webroot Consumer Products. Received inbound Consumer support and sales calls. Diagnose and resolve Tier 1 technical support issues ranging from installation to complex malware analysis and removal, and provide clear solutions to resolve customers' technical issues in a timely manner. Updated Webroot's proprietary Support Knowledge Base with articles related to PC troubleshooting and software product bug fixes. Recognized for consistent, high-quality writing by official and legal technical writers.

*Technical Environment: Windows 7, Vista, XP, MS Office, Right Now Technologies, Citrix Go-To-Assist*

#### Team XKalibur, LLC – Co-Founder / Art Director – June 1998 – December 2005

Founded internet based video game development company dedicated to creating new and entertaining video games. Created full game design documents and implemented numerous demos. No games released commercially. Met with game publishing companies to discuss funding and release arrangements. Gained experience in numerous areas including management, asset creation, and the structure of the video game business.